

PRELIMINARY CONCEPT



CORE FEATURES

The core design features a set of mountain bike jump lines all starting from an elevated start mound, incorporating a beginner (green), intermediate (blue) and advanced (black) jump line option with a return trail back to the start mound. The Blue line splits into two part way through allowing for an option with slightly more challenging jumps as a stepping stone into the advanced line. With any jump or skills facility, progression is central to both functionality and long-term appeal. By integrating multiple difficulty levels and catering to riders of all abilities, from complete beginners through to advanced and elite users, the facility can accommodate a broad user base while encouraging ongoing skills development. This layered approach helps keep riders engaged, supports repeat visitation, and promotes sustained use over time.

These jump lines are proposed to be constructed of local dirt and incorporate table top jumps, gap jumps, hip jumps, concrete or timber kickers and other features such as timber wall rides or whale tails.

Shelter and seating is proposed on the start mound and at the opposite end of the jump lines to facilitate rest and socialisation. Additional landscaping and plantings will provide increased shade.

- 01 BMX Track
- 02 Shared path
- 03 Swale crossing
- 04 Start mound
- 05 Shelter/seating
- 06 Beginner MTB jump line
- 07 Intermediate MTB jump line
- 08 Advanced MTB jump line
- 09 Return track
- 10 Tree planting

